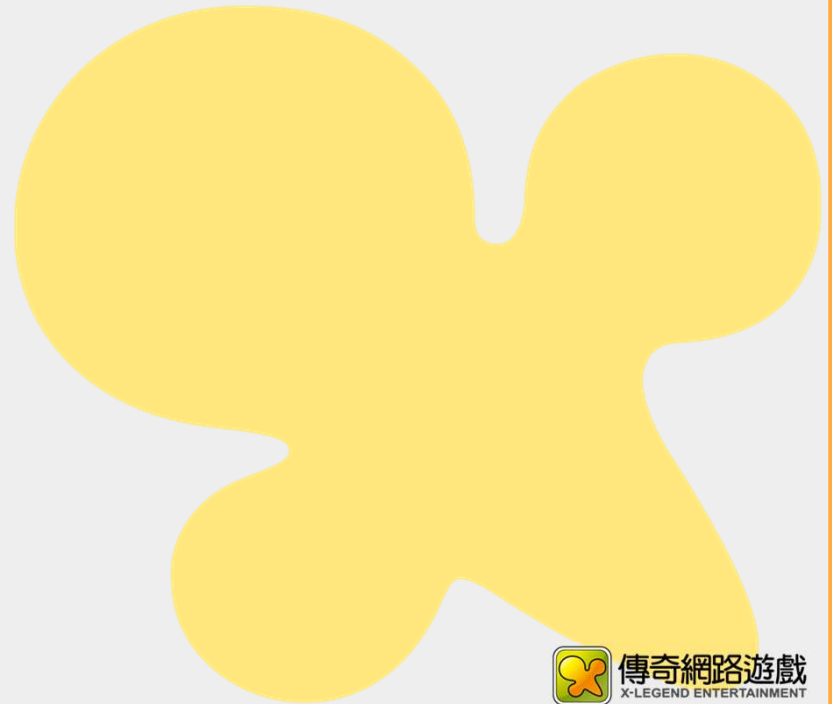


X-Legend Entertainment Co., Ltd (4994)

Investor Conference

Spokesperson : Chou Chiu-Mei
2024/11/13



Legal Disclaimer

The information contained in this presentation, including all forward-looking information, is subject to change without notice, whether as a result of new information, further events or otherwise, and X-LEGEND (the “Company”) undertakes no obligation to publicly update or revise the information contained in this presentation.

Investors should not regard the above forward-looking information as legally binding but as information subject to change.

No guarantees regarding the completeness, accuracy, and reliability of information contained are made explicitly or implicitly. They are not intended to represent complete statement of the Company, industry or future development.

/ AGENDA

01 Company Overview

02 Operating Results

03 Financial Condition

04 Prospects



01

Company Overview

Code 4994

Founded – 2002/01/09

Date of OTC – 2011/12/13

Date of Listing – 2013/12/25

Capital

NT\$ 663,834 (in thousands)

Business Operation

Online/Mobile Games Developing

IP Licensing/Joint development

Game Agency/Global Distribution

Chairman & President

Chang Feng-Chi

Game



02

Operating Results



Moblie

[Animation] TW.HK.JP IP Collaboration

The Rising of SHIELD HERO

[TW.HK]

6th Anniversary

[JP]

5.5th Anniversary



PC Online



GRAND FANTASIA : ORIGIN

Release Date : 2024/09/03

[Nov.]

Unlock 4th job class

Unlock level cap to 70





Aura Kingdom2:Evolution

Release Date : 2024/6/18

[Dec.]

New housing features gameplay

Moblle





晴空物語 もふもふランド

JP version Release Date : 2024/04/16

Moblie



[Nov.]

New pet tower climbing challenge



ASTRAL TALE Online

Release Date : 2024/01/10

[Nov.]

New season gameplay

PC Online

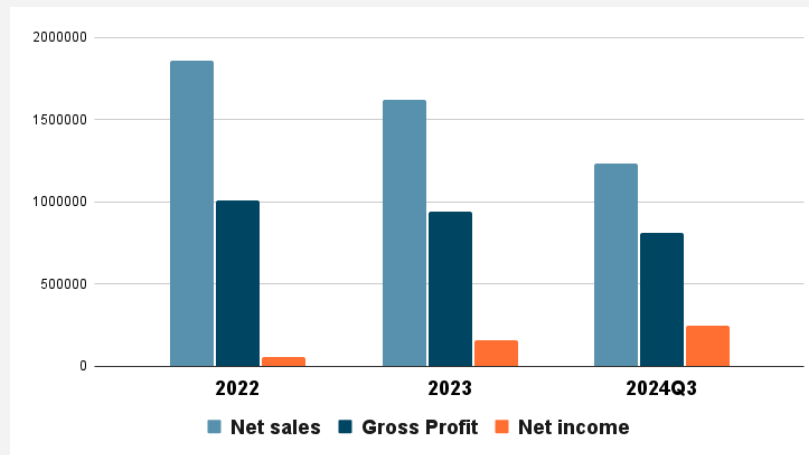


03

Financial Condition

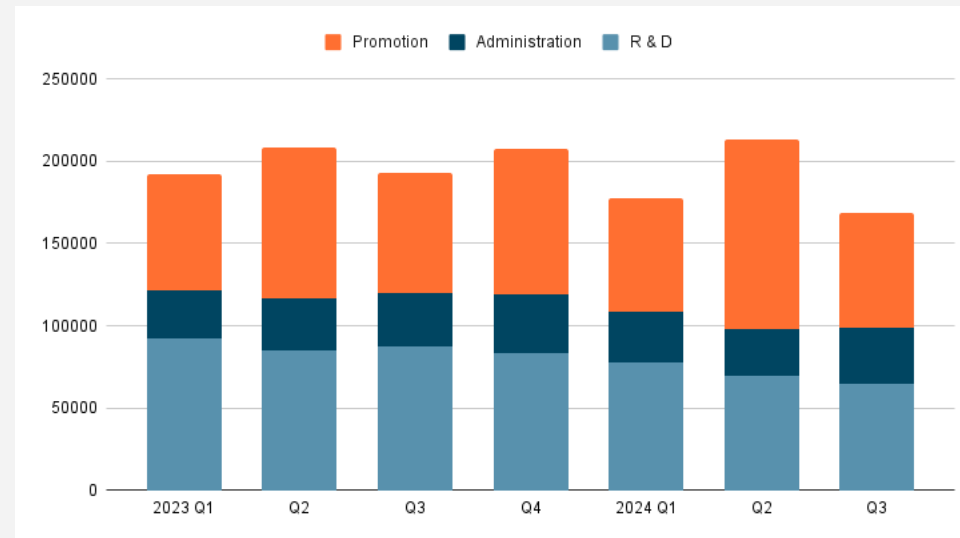
Financial Conditions in the last 3 years

NT\$(in thousands)



	2022	2023	2024Q3
Net sales	1,859,889	1,623,649	1,232,451
Gross Profit	1,005,759	939,752	813,248
Net income	52,821	156,081	246,386
Gross margin	54%	58%	66%
Net profit margin	2.84%	9.61%	<u>19.99%</u>

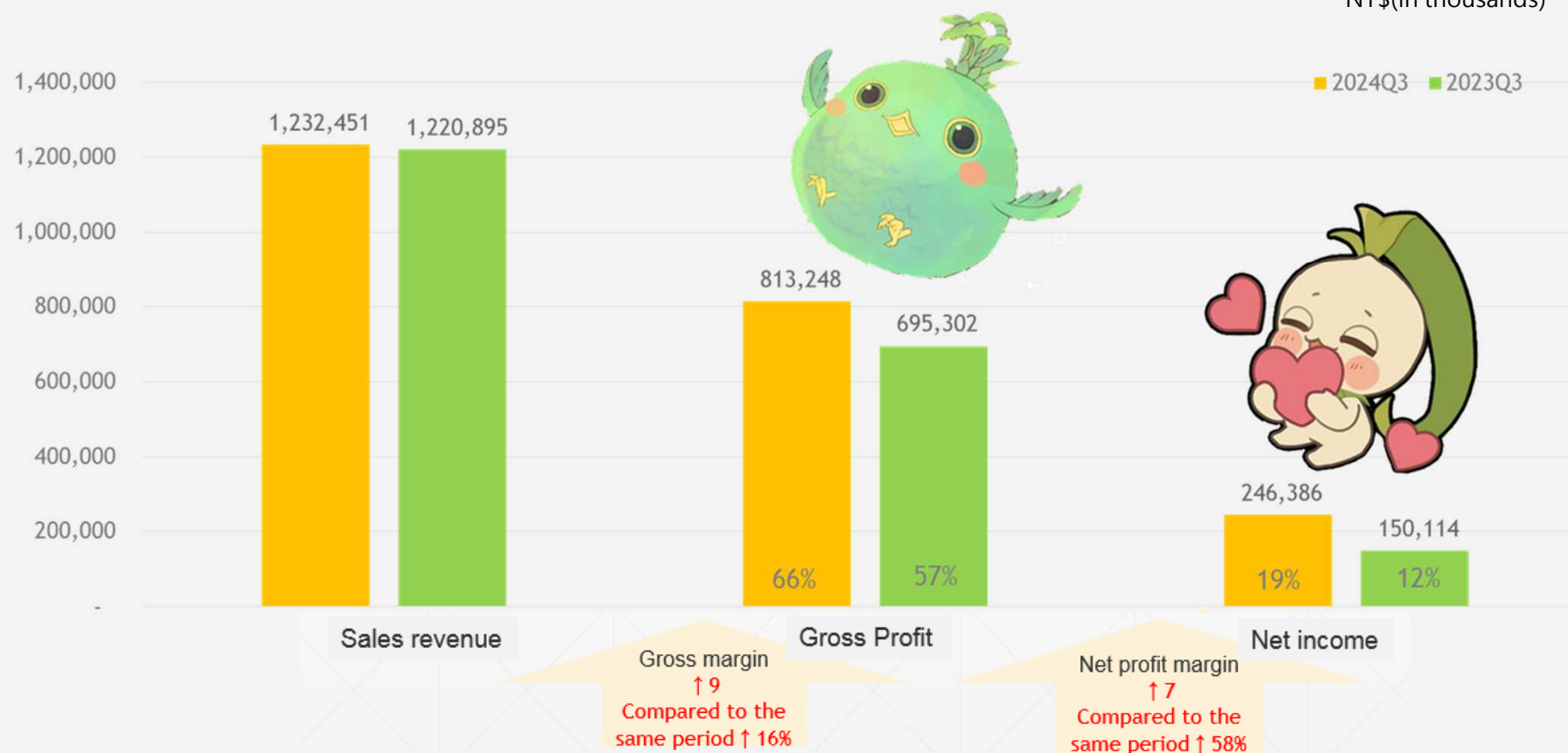
Quarterly Operating Expense Analysis



	2023 Q1	Q2	Q3	Q4	2024Q1	Q2	Q3
Promotion	71,262	91,765	72,920	88,360	69,010	115,798	69,746
Administration	29,095	31,179	32,187	35,795	30,737	28,239	33,311
R & D	92,111	85,392	87,422	83,701	77,486	69,422	65,147

Year' s comparison of operational performance

NT\$(in thousands)



Dividends distribution in the last 3 years

	2021	2022	2023
Cash Dividends	1.5	0.5	2.3
EPS	1.23	0.48	1.69
Dividend payout ratio	121.95%	104.17%	136.09%
Other Dividends	-	-	1.7(Capital surplus)

04

Prospects

Stable profits, innovation driving growth

Moblle Game

- 《**Kingdom of the wind**》 operates stably in the three major markets of Taiwan, Hong Kong, and Japan, strengthening player engagement through both online and offline activities.
- 《**Aura Kingdom2:Evolution**》 . 《**Glory Destiny**》 are continuously deepening efforts in overseas markets.
- Next year, we will launch a brand new idle RPG game (codename: N1).

PC Game

- 《**Eden Eternal**》 . 《**Astral Tale**》 . 《**Grand Fantasia** 》 perform stably.
- In 《**Grand Fantasia** 》 , overseas revenue accounts for 60%, with 75% of players from overseas, demonstrating significant results in global market expansion.
- In the first half of next year, we plan to launch global version of two newly revamped games..
- The new game will incorporate innovative elements, continue the previous successful experience and attracting more players.

Classic PC game global version

PC Online

- **Game Revolution: New Gameplay, New Content**
- **Service-Oriented Games: Continuously Expanding Game Content**
- **AI Assistant: Enhancing Service Quality and Efficiency (Game Knowledge Base)**
- **Brand Collaboration: IP collaboration and Cross-Industry Partnerships to Expand Game Promotion**



[N1] Idle RPG game

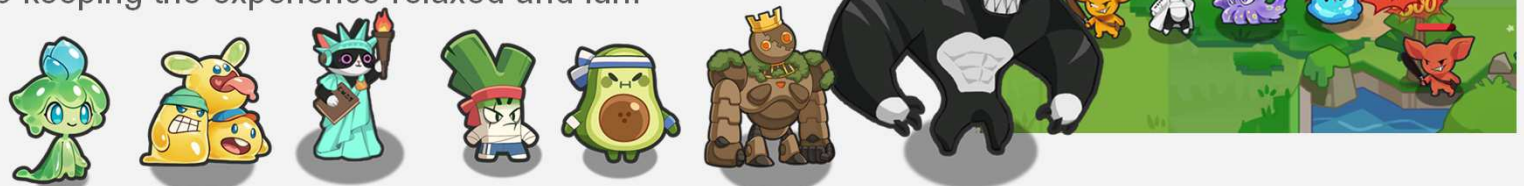
Gameplay : idle RPG

Game theme: American anti-hero theme

Art style: American cartoon

《N1》 is an RPG game that combines bullet-hell combat with idle gameplay, seamlessly blending casual auto-play with strategic progression. Players will take on the role as a **Slime** with unlimited potential, gradually enhancing its power by upgrading characters, acquiring rare equipment, and challenging special events and dungeons, while unlocking a wider range of combat skills.

《N1》 not only features easy-going idle gameplay, allowing players to continue growing even during their downtime, but also integrates a wealth of strategic choices, offering players the enjoyment of deep tactical gameplay while keeping the experience relaxed and fun.





THANKS

